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OPERATIONS GUIDE



Sponsored by



Server Host



Platform





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Please note; You are reading the PUBLIC version of the Survivor Gamez Operations Guide 2012. Some information has been removed as it is only applicable to the participants of the event.

The following document contains information about the Survivor Gamez hosted by QuickNap Gaming. It is very important that you read this document carefully and understand it's contents. Failure to do so could hinder your chances of winning and your overall experience. There will be no excuses for breaking any of the rules in this document and penalties will apply if they are.

Good luck and have fun.









It is VERY important that you and your partner are available to contact via Skype or via ingame, direct/global chat 1 hour before the event's official start time.

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The Survivor Gamez will commence at; 1 PM PST (9 PM GMT) on Saturday the 20th of October.

The reason we ask participants to be available 1 hour early is to ensure that everything is set-up and ready to go for when the event goes live. Failure to do this may hinder your chances of winning or could result in penalties or disqualification.

We advise that all contestants add the Survivor Gamez admim on Skype before the event, so that if you have any issues before or during the Survivor Gamez you can contact them immediately.

When you add the admin make sure you make clear to them.

- You are a participant in the Survivor Gamez.
- Your in-game character name.
- Your partners name.
- Your partners in-game character name.

If an unknown entity enters the Survivor Gamez server at any point, they will be removed immediately.

On the day;

Contestants will need to ensure they are signed into Skype, and have sent friend requests identifying who they are to the admin an hour before the start of the event.

Utilizing Skype, competitors will be let into the server team by team and placed at the starting area to ensure a stress free opening ceremony, and a secure method of tracking server login leaks.





Please do not start your stream or recording until all teams are logged in and present, in their start positions.

The Survivor Gamez will be played on a private server. Login details will be given to the participants on the day of the event, in the setup period before the commencement time. To reiterate, this is why it is important to make yourself available to the admins 1 hour before the event begins. If you are late or you wish to join the event after the official commencement time you may be disqualified.

We encourage and recommend that all participants stream and or locally record their experiences in the Survivor Gamez. This is so that the highest quality footage can be provided for a highlights reel after the event. This would be greatly appreciated by QuickNap Gaming and the DayZ community as a whole.

If you are recording or streaming it is incredibly important that you DO NOT reveal the login details of the server at anytime. We request that you do not start your stream or local recording until all teams are logged in and present. We do not want any unauthorized people entering the server at any time that could jeopardize the running of the Survivor Gamez.

If it is made aware to us that a participant has willingly released the login information at any point, they will be disqualified from the Survivor Gamez and any future events that QuickNap Gaming organises.







The Survivor Gamez will take place on the Zargabad map. Spawn locations will be completely random initially, but when you are in the server you will be taken to your start location. Partners will be united before the event begins via teleportation, conducted by an admin. Details on how to access the server will be given on the day of the event, in the 1 hour preparation time before hand.

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1. The Survivor Gamez begin with 18 teams of 2 players each, totalling 36 survivors. There will be 16 official streamers plus the top 3 winners and their chosen partners, from the Survivor Gamez Qualifier. We encourage everyone who is participating to stream or locally record the event.

2. Teams will be in constant communication with each other in their own private VOIP. All streams will be monitored and anyone else entering your call, excluding a Survivor Gamez admin is grounds for disqualification and removal from the event.

3. Teams will be introduced into the server 1 at a time, partners will be united and teleported to the designated start area. It is crucial that you are paying attention and listening to the instructions of the admins. We want a smooth setup process so the event will start on time.

4. Once a team member dies it is the duty of the other team member to fight to the death and preserve the honor of his or her team. If one member of a team happens to survive and win the Survivor Gamez, their deceased partner wins as well.

In the event that your partner dies during the Survivor Gamez they must leave your VOIP call immediately.









1. Each team will start with the standard kit;

• 1 x Bandage

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- 1 x Box of Painkillers
- 1 x Flashlight
- 1 x Starter Coyote Patrol Pack

As soon as the countdown ends teams can choose to run to find gear in buildings or vehicles, split up, kill each other, or anything else their imagination deems fit.

2. There will be various types of weapons, food, medical supplies, tools and vehicles to find in the area of play. However ammo and weapons will be scarce, and additional supplies will occasionally be placed in the game, after an announcement has been made giving its location to the players. This will have the side effect of helping them converge more often.







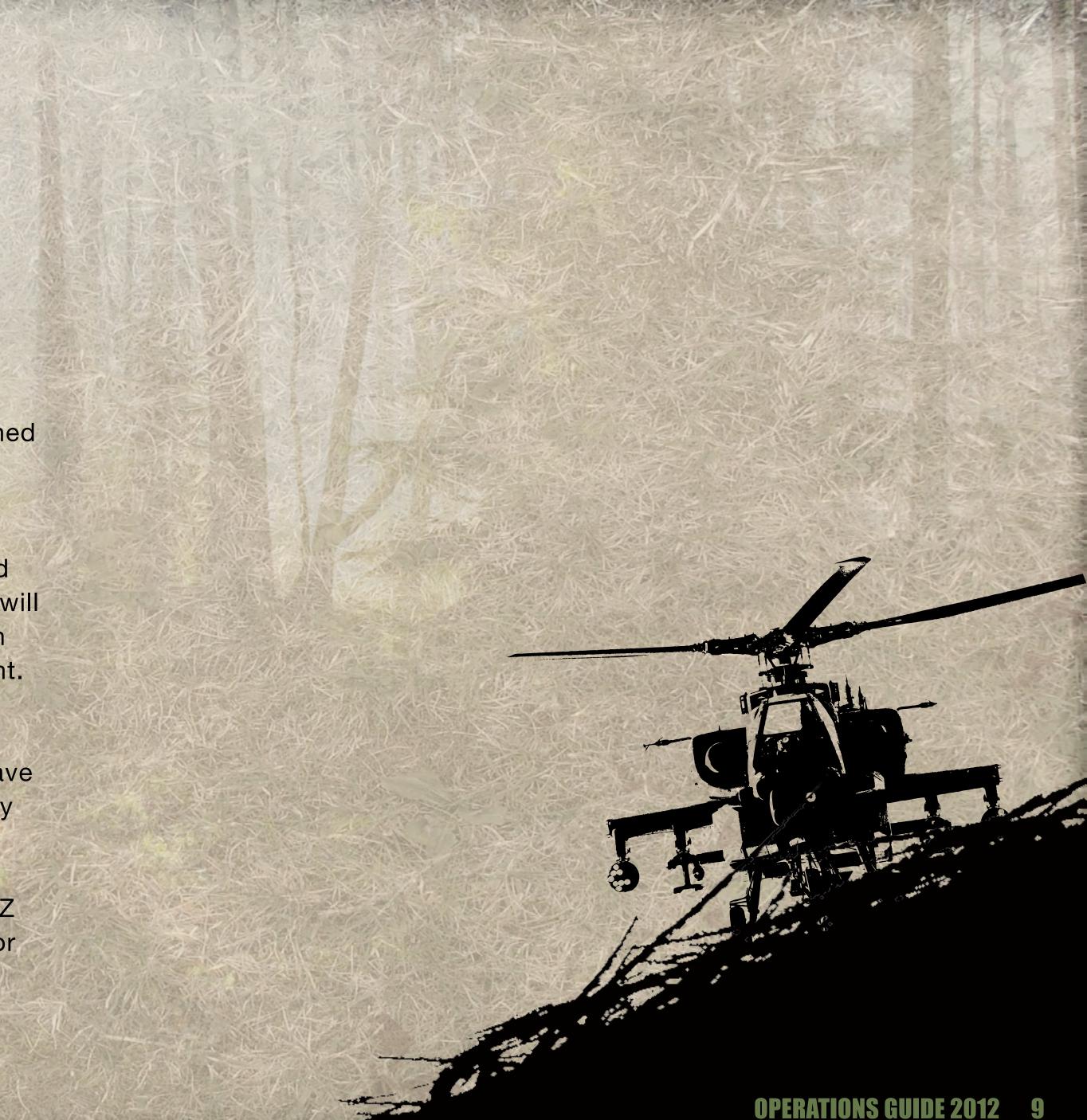


Helicopters in the Survivor Gamez are completely off limits to contestants.

There will not be any "chopper crashes" spawned in either. If by chance a participant should encounter a helicopter they are not to enter or take items from it. If a participant enters a helicopter and does not exit it immediately, and drop any items taken from the helicopter, they will be penalized. The penalty will be dependant on their conduct and co-operation during the event.

For example if a participant has been warned several times about breaking rules they may have their inventory stripped, legs broken or possibly disqualified from the event.

If a participant happens to find a standard DayZ land vehicle such as a bus, Skoda, UAZ, Tractor etc, they may do as they wish with it.



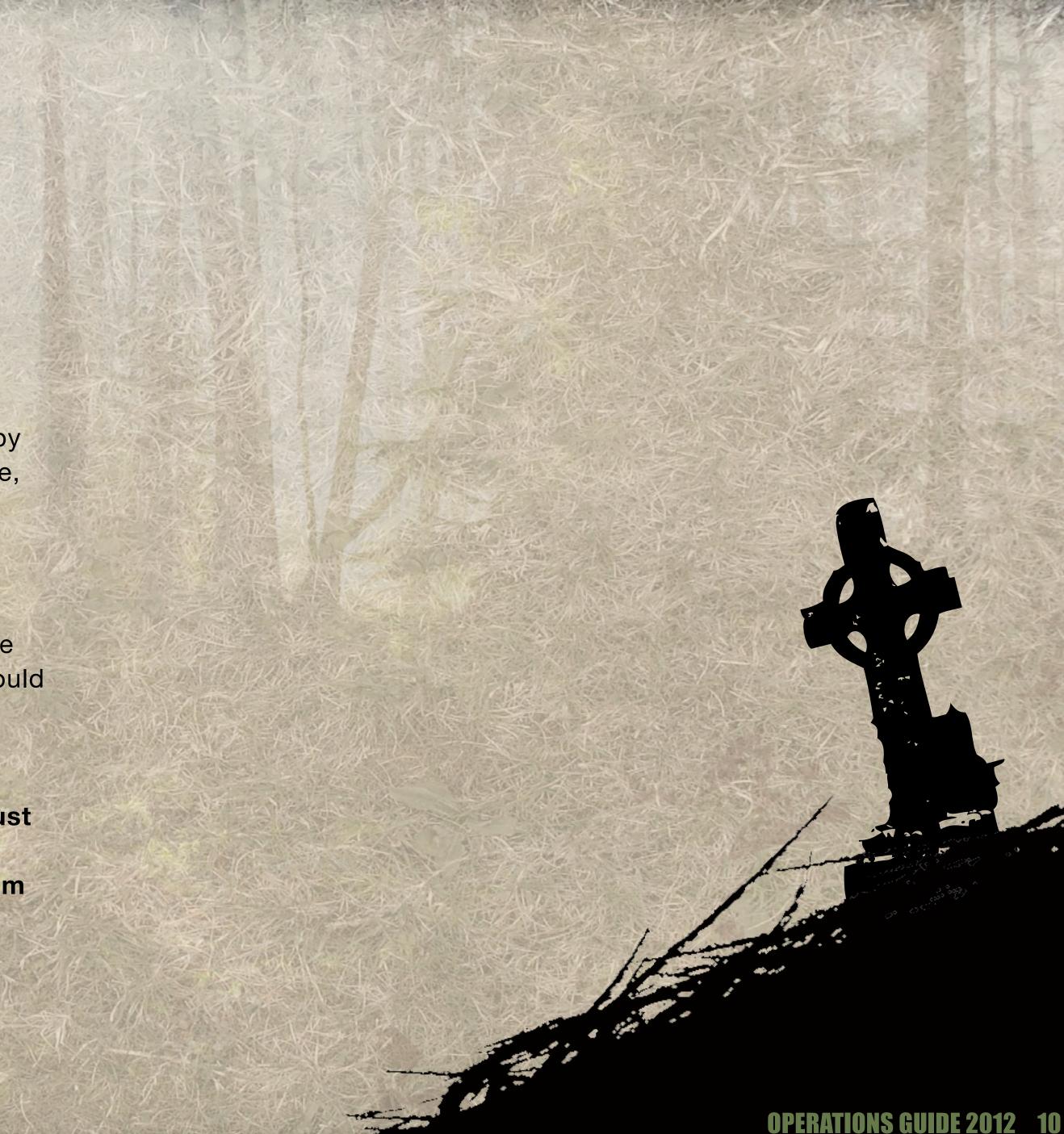
As in life, death during the Survivor Gamez is unavoidable and permanent. There are known glitches within the game and mod, and death by them is unfortunate but legitimate. For example, falling through a wall or staircase and dying is considered a death, and you will be out of the competition.

It is each team's responsibility to practice and realize that these glitches exist, and to exercise extreme caution while playing to avoid what could be considered an unfair or unfortunate death.

IMPORTANT.

If you die during the Survivor Gamez you must disconnect immediately.

Remember that you must "black" your stream or recording at this point, so as not to give away server details.









During the game if a player loses connection, they should notify a Survivor Gamez admin immediately. They have one opportunity to reconnect within a 3-minute time limit. A referee will deem if their circumstances are permissible, and choose to allow or disallow them.

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For example, disconnecting during a shoot- out, or attempting to avoid death by bleed out are inadmissible; losing internet connection or other technical difficulties are legitimate.



If you are disqualified from the Survivor Games you will be removed from the server immediately. You will not be able to re-enter the Survivor Gamez or be eligible to receive any of the prizes. Depending on the circumstances, you may not be eligible for future QuickNap Gaming events.

Any form of cheating, hacking, scripting or stream sniping during the Survivor Gamez will result in immediate disqualification and a kick from the server.

Streamers are not allowed to have any other applications open that are not directly involved in the running of their stream, the running of DayZ and communicating with their partner. This includes interaction with stream viewers in the TwitchTV chat or via any other form of communication.

This is to avoid unfair assistance or the positions/ movements of the other Survivor Gamez

participants. There will be referees and mods watching the streams to make sure no cheating is occurring.

These rules apply to the contestants, not the moderators or referees who will be supervising the Survivor Gamez.

Keep in mind that this event will be watched by a large audience and that any inappropriate or dishonest conduct during the Survivor Gamez, could hurt your chances of being a part of future events.

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Referees, admins and casters will have "Hero Skins". If you see a character in the Hero Skin remember, they are a noncombatant. Do not shoot, engage or interact with these characters unless instructed by an admin. The hero skin will not be obtainable by Survivor Gamez participants.

In the event that players are hiding or attempting to avoid all action and halt progression of the Survivor Gamez for an extended period of time, a referee may "alter" the playing field to "push" players toward each other.

This would be used sparingly and only in circumstances that truly require it. No damage would be caused to players, and this would never occur if the team is within at least 2 kilometres of another group.



Prizes for this Survivor Gamez are being provided by;

Astro Gaming and QuickNap Gaming

1st Place

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Winners each receive a Survivor Kit from Astro Gaming including;

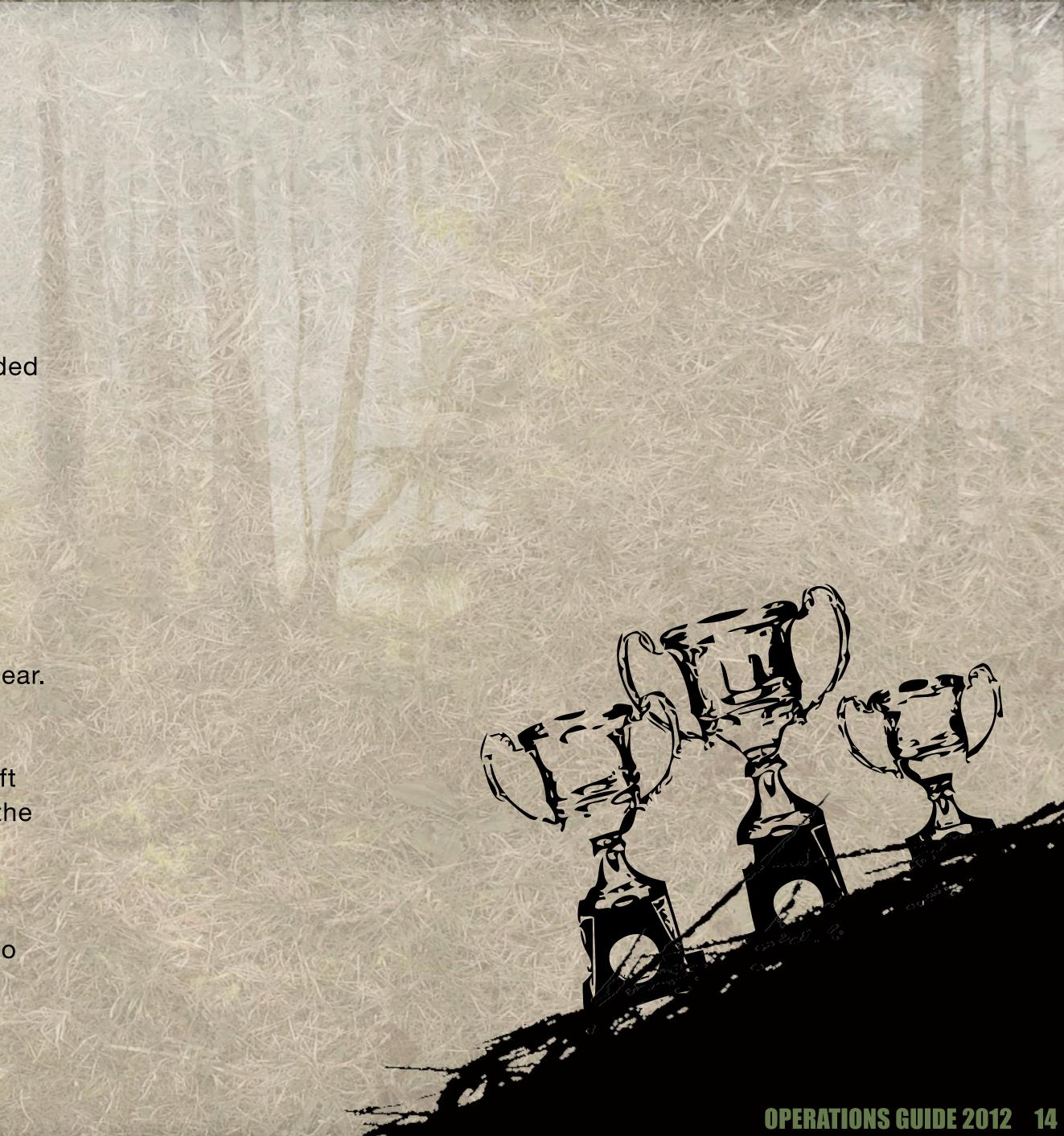
Astro A50s, Astro Scout Backpack, A-Star Ear buds, Astro clothing, and misc DayZ survival gear.

2nd Place

Winners each receive a \$250 (USD) Newegg gift card. (If you live in a country that can not use the gift card other arrangements can be made)

3rd Place

Winners each receive a Steam Franchise/Studio pack of their choice.









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